

# SHUQIN HUANG

3D generalist  
producer

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Location: Pittsburgh ((GMT-5)) PA15203

## EDUCATION

**Master | Entertainment Technology**

Carnegie Mellon University | Pittsburgh 2023-2025

**Bachelor | 3D Animation**

Communication University of China | Beijing 2019 - 2023

## SKILLS

### Animation

Maya  
Substance Painter  
Mari  
Zbrush  
Nuke  
Blender  
Adobe premiere  
Adobe Photoshop  
Marvelous Designer

### Game Development

Unreal Engine  
Unity

### Programming

Python

## AWARD

### Excellent Game (The Second Award)

G-Bits 72-hour Game Jam 2022

### 2021 The First Prize Academic Scholarship

Communication University of China

### 2022 The Second Prize Academic Scholarship

Communication University of China

## ACADEMIC EXPERIENCE

### XR Game/TrailblazAR

Producer, Game artist

Communicated with clients to understand project needs and goals.  
Created project plans and documents for clarity and organization.  
Scheduled and led all project meetings for effective coordination.  
Supported a team of 2 programmers, 1 technical artist, and 2 artists to work efficiently.  
Used ZBrush, Maya and Blender to create a rigged dragon character and its animations.

### PC Narrative Game/Torn Apart

Environment artist

Used Maya for modeling  
Used Substance Painter to create PBR texture

### VR Game/Elves Run

Character Artist, Rigging TA, Animator

Sculpted the model in Zbrush  
Topologized model in Maya  
Rigged and animated characters in Blender  
Created material in Substance painter & photoshop

### VR Game / Candie

3D generalist, Gameplay programmer

Used existing Unreal framework to make interactive function  
Created rigged characters and animation  
Created VR interactive function in Unreal Engine

## PROFESSIONAL EXPERIENCE

### Summer Night Studios | 3D generalist

May 2024-Sep 2024

- Created character models using Zbrush and Maya
- Rigged and animated characters in Blender
- Made character cloth with Marvelous Designer
- Created PBR material Substance painter & photoshop

### CMU| Teaching Assistant (ETC fundamental)

Sep 2024-Dec 2024

- Helped students improve presentation skills through feedback and guidance.
- Assisted the instructor with teaching and class activities.